

SYSTEM OF PLAY – PLI 2024

General

The **PRAGUE LADIES INTERNATIONAL 2024** will be played in two groups. One of 7 teams and one of 6 teams. All teams will play 4 games in the preliminary section of the competition. All games will consist of 8 ends, with a full extra end in the event of a tie after 8 ends. If the score remains tied after the extra end, the team without last stone advantage in the extra end will be awarded the win.

The first draw will be scheduled for 0800 on Friday, September 27. The finals are scheduled for 1430 on Sunday, September 29.

Pace of play will be monitored by the organizing committee. Teams are expected have a pace of play which would allow for an 8 end game to be completed in 120 minutes including “turn and go” between each end. Teams which are behind time at any point in the game may be given a reminder or warning regarding pace of play. The organizing committee will have the discretion to stopwatch time the game. The organizing committee will then have the authority to take fair and reasonable action based on evidence on the offending team with respect to continued pace of play problems.

There are no 4th end break and no Time-outs in Round Robin games. Teams will be responsible to post scores and perform measurements during the game. An organizing committee member or designate may be consulted in the event of any disagreements between teams regarding measurements or rules of play. For issues such as determining whether a stone is touching the centreline when the no-tick rule is active, feel free to consult a player from an adjoining sheet to come to an agreement.

Unless stated otherwise, WCF rules apply including the 5-rock rule and no tick rule. No communication between coaches and teams on the ice is allowed, except during pre-game practice and Time-out in Play-off games.

Consider this document the final warning associated with hog line violations. Any stone seen not being clearly released before the hogline will be removed from play by any of the organizing committee.

Teams will be seeded in pools based on world team ranking status dated September 10, 2024. Czech National teams (4) will be distributed within each pool evenly.

Stone Colour, Pre-Game Practice, Hammer, DSC

Rock colour for each team will be pre assigned during round robin games.

Prior to each round robin game, 15 minutes prior to the scheduled start of the draw, the team throwing red stones, listed first in the official draw will practice for 5 minutes. At the conclusion of the 5 minutes the team will play one last stone draw (LSD) towards the Home End to decide the last stone first end (LSFE). The team with first practice will throw the clockwise rotation and any player may throw. A team having an LSD measurement of 0 or 185.4 may be required to throw an additional LSD. This second measurement will only be used for the determination of LSFE in the game. If the LSFE remains tied after two throws, LSFE will be determined by a coin toss.

Once **all** teams with first practice have left the ice the second teams will practice for 5 minutes.

The team with second practice will throw yellow stones, throw the counter clockwise rotation for their LSD and any player may throw. The games will commence upon the conclusion of both practices.

The LSD measurements used to determine LSFE in the Round Robin game will also be used in relation to the overall competition DSC results. 3 of the 4 LSD measurements will be used for the calculation of the DSC results (highest measurement excluded).

The distance between the stone and the button (center of the house) is measured to the nearest part of the stone in centimeters with an accuracy of 0.1 cm. If the stone ends up outside of the house or it has been touched/ moved by the player of the delivering team, it will be recorded as 185.4 cm. At least 3 players must be present on the ice, when the LSD is being delivered. If not, the team's LSD will be recorded as 185.4 cm.

Determination of placing (1st to 6th)

Teams will be ranked in the following order:

- Overall Win/Loss record then
- DSC amongst teams with the same win/loss record

In the event of a tie for the 6th place position:

- All teams who have a 3-1 record will be guaranteed at least a tiebreak game on Saturday evening.
- DSC will rank teams with the same 3/1 win/loss record.
- Only one set of tiebreak games will take place on Saturday evening.
- Teams tied for 6th place ranking with a 2/2 win/loss record will be ranked with DSC amongst all teams with the same 2/2 win/loss record. No tiebreak game will be played in this situation

Play-offs

Teams who place in the top six will advance to the Championship games. The teams ranked 1 and 2 will advance directly to the semifinal game, while the 3rd ranked team will play the 6th ranked team and the 4th ranked team will play the 5th ranked team in the two quarter final games, with the losing team being eliminated from the competition.

The team with the better W/L record in the round robin will have LSFE and choice of 1st/2nd practice or Stone colour. Teams who have equal W/L record will then be ranked according to head to head record in the event. If the two teams have not played each other, the better DSC score will be used to determine LSFE.

Play-off games are set to have a 5 minutes pre-game practice for every team. All Play-off games will consist of 8 ends to be completed in 120 minutes including "turn and go" between each end and without 4th end break. Each team will be allowed one Time-out per game (plus one Time-out in Extra End if played). Only the team who calls Time-out can meet their coach. Travel Time for Home end is 75 seconds. For Away end, it is 105 seconds. Coaches must wear suitable and clean footwear and remain on the rubber walkways. All Play-off games must be completed for WCT points to be earned and prize money to be awarded.

GROUPS:

GROUP A			GROUP B		
1	ITA	MARIANI	1	CAN	PLETT
2	NED	BOMAS	2	LIT	PAULAUŠKAITE
3	TUR	YILDIZ	3	CZE	KRUPICKOVA
4	AUT	AUGUSTIN	4	AUT	PFLUEGLER
5	HUN	KALOCSAI- VAN DORP	5	CZE	ZELINGROVA
6	CZE	SYNACKOVA	6	GER	MESSENZEHL
7	CZE	FARKOVA			

PLEASE NOTE - THE ORGANISERS RESERVE THE RIGHT TO MAKE CHANGES IN THE SYSTEM OF PLAY OR IN THE SCHEDULE IF REQUIRED, AND TO MAKE RULING DECISIONS.