

# Playing Schedule - Prague Circles 2023

Central Junior Curling Tour 2022/2023

13th-15th January 2023



## Friday 13th of January

Practise	Start of the game	Sheet A	Sheet B	Sheet C	Sheet D
12:45	13:00	Dion Alpha Team S. Heim	Kolibris 6 Polární lišky	Team Messenzehl Lední medvědi	Ledoletci Team Ehnes
15:30	15:45	Dion XX Jičín	Team A. Heim Kolibris 4	Team Halim Team CZE (EYOF)	Team Cheng Dion A
	18:30	Team Ehnes Team Messenzehl	Lední medvědi Ledoletci	Polární lišky Dion Alpha	Team S. Heim Kolibris 6

## Saturday 14th of January

	Start of the game	Sheet A	Sheet B	Sheet C	Sheet D
	8:00	Dion A Team Halim	Team CZE (EYOF) Team Cheng	Kolibris 4 Dion XX	Jičín Team A. Heim
	10:30	Team S. Heim Polární lišky	Dion Alpha Kolibris 6	Lední medvědi Team Ehnes	Team Messenzehl Ledoletci
	13:00	Jičín Kolibris 4	Team A. Heim Dion XX	Team CZE (EYOF) Dion A	Team Halim Team Cheng
	Overall ranking is made according to W/L ratio, head to head and DSC.				
	15:10	Ice Maintenance			
Top 8 group	16:30	4 3	8 7	6 5	2 1
9th-16th place	19:00	12 11	14 13	16 15	10 9
	Overall ranking is made again according to W/L ratio, head to head and DSC.				

## Sunday 15th of January

	Start of the game	Sheet A	Sheet B	Sheet C	Sheet D	
Top 8 group	8:00	5 6	3 4	1 2	7 8	
9th-16th place	10:30	13 14	11 12	9 10	15 16	
	Only TOP8 teams are playing the final round.					
FINALS	13:15	13:30	5th place game	1st place game	3rd place game	7th place game
	Right after the games	Ceremony				

Group A	Group B	Group C	Group D
Dion Alpha	Team Messenzehl	Dion XX	Team Halim
Team S. Heim	Lední medvědi	Jičín	Team Cheng
Polární lišky	Team Ehnes	Team A. Heim	Team CZE (EYOF)
Kolibris 6	Ledoletci	Kolibris 4	Dion A

## Rules

The Prague Circles 2023 will be played in 4 groups of 4 teams.

All games will be 8 ends and played with a time limit of 1 hour 40 minutes.

When the clock runs to 00:00 teams will complete the end being played and no other end is being played.

There is a 5 minute break after the 4th end that is already part of the time limit.

Unless stated otherwise WCF rules will apply. The no tick rule will not apply for this tournament.

The team listed on the top of the scoreboard will play the red stones and have the first practice before the first game of the tournament.

Before the first Round Robin game there will be a 5-minute practice.

At the conclusion of the practice the team will play 1 stone towards the Home End to decide the Hammer.

Other LSD stones will be played after every game. The winning team starts. This LSD decides the hammer for the following game.

Please wait for the official to measure your LSD. Together it will be 5 LSD during the tournament.

**After the games in the group the best teams of each group will be ranked 1st to 4th according to W/L ratio and DSC, second teams of each group 5th to 8th and further alike.**

**The ranking in the group will be decided by W/L ratio, head to head and DSC.**

**The overall ranking will be decided according to W/L ratio and DSC.**

**No teams are allowed to play with each other more than once except the final round.**

In case of time out, two more minutes (1-min travel time + 1-min time out) will be added to the game time limit.

So the maximum of 4 minutes can be added if both teams use the time out during the game.

The organizers reserve the right to make changes in the system of play if required and to make ruling decisions.

## Round Robin, 4th and 5th game

There will be one time out per team in the Round Robin stage. One person of the opposing team is also able to come to speak with his team.

The winner of the game earns 3 points, the opposite team 0 points.

If a Round Robin game is tied at the conclusion of the last end then each team will play 1 stone towards the Home End to decide the winner.

The team with a stone closer to the center of the House wins the game and earns 2 points.

The team with the stone further from the center of the house earns 1 point.

The standings in the groups will be decided by the number of points, head to head ratio and the DSC.

The overall ranking is made after the games in the groups and then again after the 4th game and 5th game.

## Final Round

The games will be 8 ends.

There will be a break after the 4th end.

There will be a 5-minute practice.

There will be one time out per team. One person of the opposing team is also able to come to speak with his team.

There is no extra time-out in extraend(s).

If a game is tied after the last end, the extraends are played until the winner of the game is decided.

For the Final round the hammer in the first end goes to the higher ranked team. The lower ranked team can decide the colour of the stones.

The organizers reserve the right to make changes in the system of play if required and to make ruling decisions.

**The games in the final round are closed.**

