



## 4<sup>th</sup> ANNUAL EJCT PRAGUE JUNIOR CUP 2018

Dear players and coaches,

The EJCT Prague Junior Cup is fast approaching and we are excited to welcome you all to Prague. We have attached some information about the event below.

### COMPETITION STRUCTURE

#### **BOYS**

Teams are divided into two groups. Each team will play 4 Round Robin games in their Group.

**NOTE** - Group C has 6 teams but each team will still only play 4 Round Robin games.

Teams who finish 1st in their group using the WCF Ranking System will progress directly to the Semi Final. Teams who finish 2nd and 3rd in their group will play a Qualification Game.

#### **GIRLS**

Teams are divided into two groups. Each team will play 4 Round Robin games in their Group.

Teams who finish 1st in their group using the WCF Ranking System will progress directly to the Semi Final. Teams who finish 2nd and 3rd in their group will play a Qualification Game.



## **RULES**

Games will be played under WCF Rules.

- 1) The team listed first on the Draw plays the Red Stones. Games will be a maximum of 8 ends, one extra end will be played if needed. If the extra end is blanked, the team without the hammer will win the game.
- 2) After 1 hour and 40 minutes, a signal will announce the end of the time limit: the current end must be completed (the last stone has to be delivered) and one further end shall be played (to a maximum of 8 ends). In the Playoffs the teams are playing 8 ends without time limit.
- 3) At the start of a scheduled game the teams that are not on the ice in time will be penalized one end, the hammer and two points for every 10 minutes late. When the team is 30 minutes late, the game will be forfeited.
- 4) There will be one timeout per team per game but no time will be added to the time limit. We would kindly like to ask you not to prolong the game more than necessary. The umpires have the right to speak to Skips to speed up a game.
- 5) Group rankings will be based on 1) Win/Loss record 2) Head to head winner 3) DSC scores. There will be no tie-breakers. The DSC (Draw Shot Challenge) is an average LSD (discarding the highest one).
- 6) On Friday, before **each teams 1st game**, one player will throw a practice LSD then an LSD toward the Home End. Any player can throw the LSD and it can be Clockwise or Counterclockwise. Please wait for the LSD to be measured by the Umpire. This LSD will be used to determine Hammer in the 1st game.
- 7) After each Round Robin game one player from each team will play an LSD starting with a player from the winning team. It can be Clockwise or Counterclockwise. Please wait for the LSD to be measured by the Umpire. This LSD will determine Hammer in the following game and be part of your total LSD score.
- 8) There will be no pre-game practice.



## **PLAYOFFS**

- 1) Teams ranked 1st in each Group after the Round Robin go directly to the Semi Final.
- 2) Teams who finish 2nd and 3rd in each Group play a Qualification Game. The Winners of the Qualification Games move on to the Semi Final.
- 3) The 1st End Hammer in each Playoff Game goes to the team with the better DSC score from the Round Robin.

## **PLEASE NOTE**

The measuring will be done by the Umpires.

The results of the LSD and DSC will be published.

***The EJCT is considered an elite training tour for teams aspiring to compete at the World Junior Events (A or B); therefore, it will be the policy of the EJCT to comply with the new WCF Sweeping & Brush Material Rules introduced at the 2016 Congress. This means only approved WCF materials will be allowed for sweeping during EJCT events.***